Kendall Brown (February 12,2022, vs Texas Longhorns)

In this game, Kendall Brown was a role player. He wasn't really involved on the offensive end and didn't get many opportunities to score. He played within the flow of the game and didn't force too many shots.

In this game his offense was limited to putbacks and cuts to the rim. When cutting to the rim, he was able to find the open space and get a high percentage shot inside. Brown creates offensive opportunities for himself with his aggressiveness crashing the offensive glass. He was able to get multiple offensive rebounds leading to extra possessions for the Baylor Bears and second-chance opportunities for himself. He was physical and using his body to box out. Brown needs to improve his finishing touch around the rim on putbacks. He was inconsistent finishing around the rim off rebounds and rushed his shots at times in this game. A play in this game where he finished a putback was with 3:34 left in the second half. He was able to get in the right position to get the air ball miss from Adam Flagler which led to a high percentage putback layup. In the half court, Brown struggles to score. Teams sagged off from him from three-point range making it hard for him to attack the rim on the closeout since he wasn't a threat to shoot.

Brown was able to get defensive rebounds and push the pace in transition as a ball handler. In transition as a ball handler, he was able to operate as a playmaker. He showed flashes off finding the open man.

On the defensive end, Brown is a physical defender. In this game, he showed defensive lateral quickness and physicality making it hard for his matchup to blow by him. He also was able to force his matchup into a tough contested shot. He was a dynamic defender and was also able to guard off the ball. He didn't let his matchup get into open space when they are playing off the ball and is physical with them. He limited extra possession for the longhorns when he was in the game with his ability to use his body to box out and get defensive rebounds.